MICHIGAN STATE UNIVERSITY

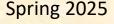
Project Plan Presentation Watcher of Attuned Video Experiences (WAVE)

The Capstone Experience

Team TechSmith

Marcus Cohen, cohenm16@msu.edu
Josh Costantino, costan32@msu.edu
Shane Jose, joseshan@msu.edu
Meenakshi Menon, menonmee@msu.edu
Phoebe Mensah, mensahph@msu.edu
Noor Muhammad, muham101@msu.edu

Department of Computer Science and Engineering
Michigan State University





Project Sponsor Overview

- Global leader in screen recording and capture software
- Flagship products: Snagit, Camtasia
- Headquartered in East Lansing







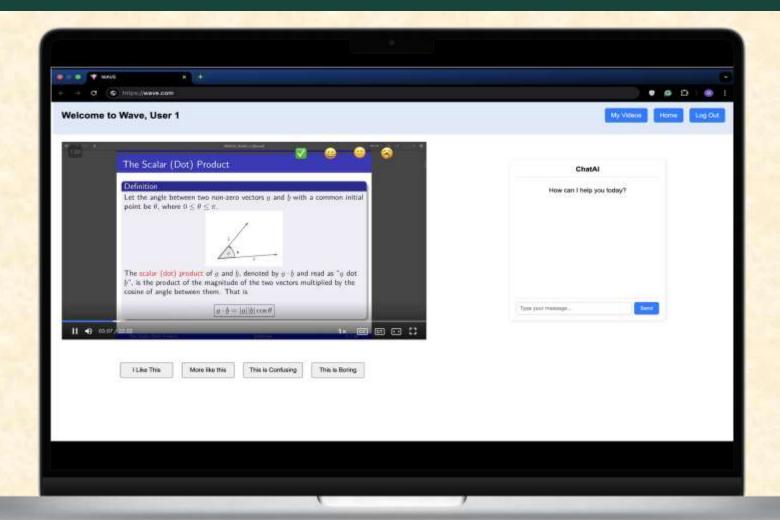
Project Functional Specifications

- Improving user experience with video content
- Users can specify their desires for the video and categorize the general content
- Cuts down videos into key points to make them more watchable
- Allows users to give feedback so it can improve itself
- Creates profile on users to tailor to their preferences

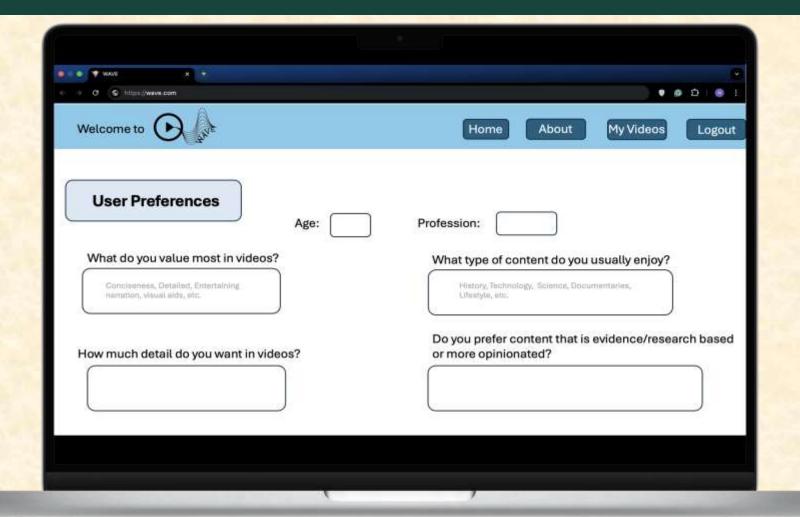
Project Design Specifications

- Main video interface with AI chatbot
- Multiple pages to store and contextualize user's intention
- Design an intuitive, user-friendly interface

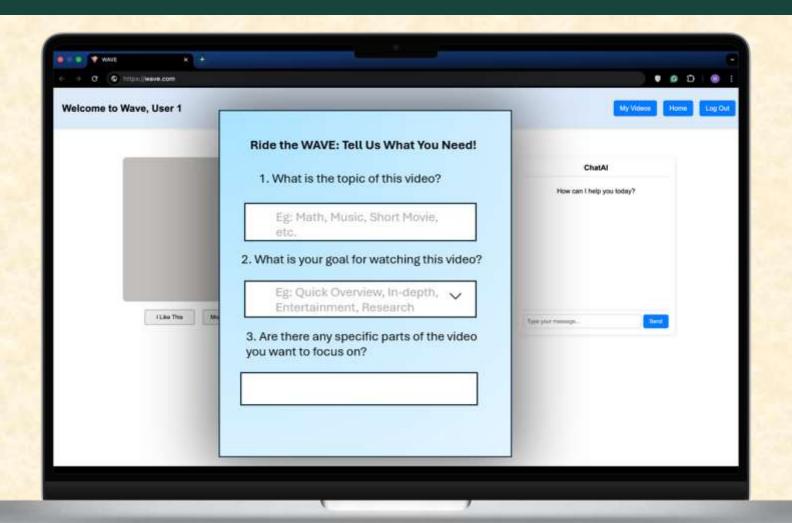
Screen Mockup: Video Interface



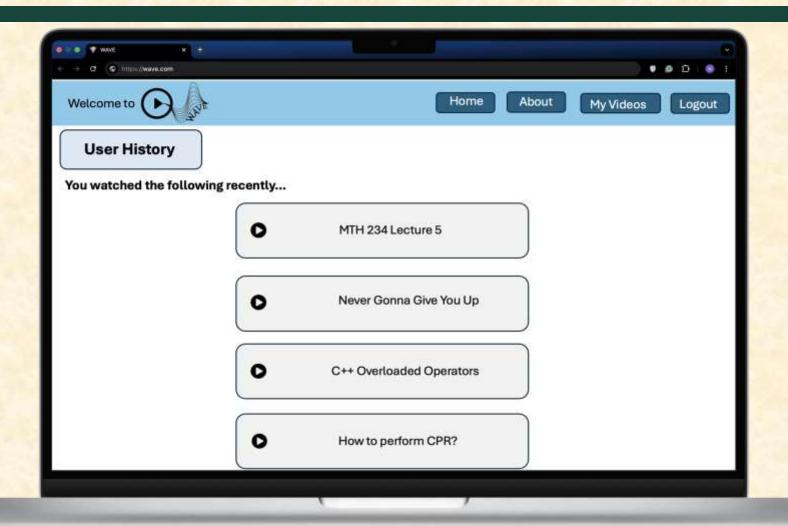
Screen Mockup: User Preferences



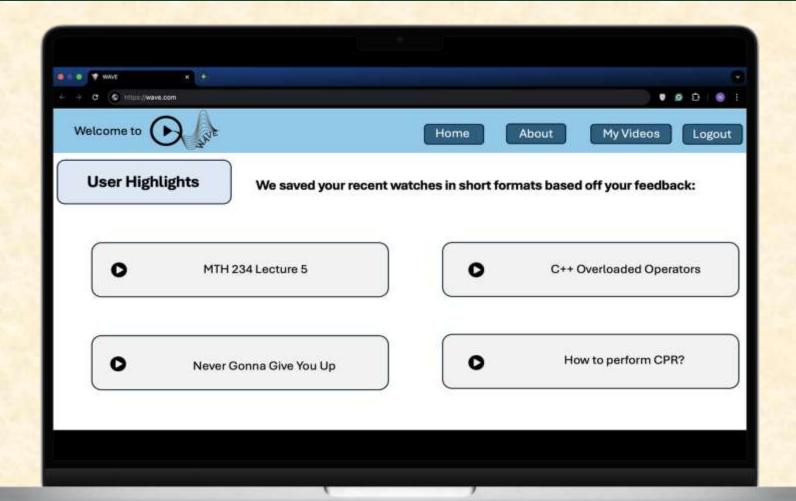
Screen Mockup: Pre-Video Questionnaire



Screen Mockup: User History



Screen Mockup: User Highlights

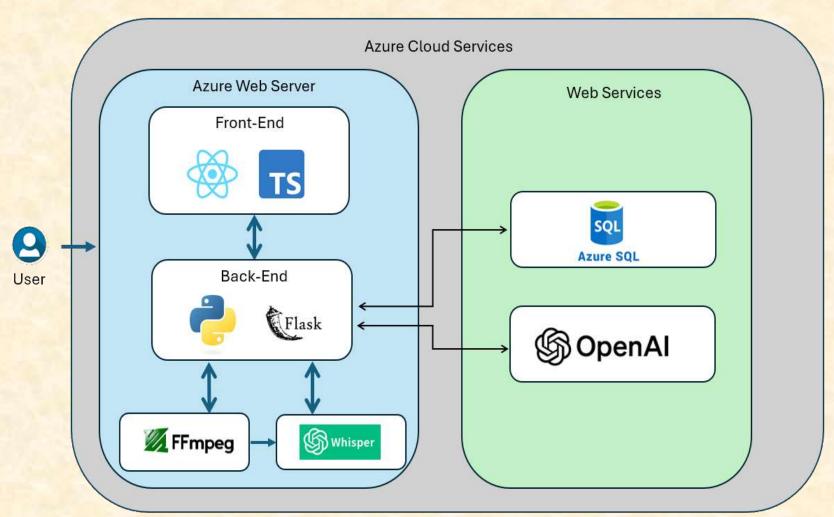


Project Technical Specifications

- WAVE is hosted on a Microsoft Azure web server
- Back-end:
 - Flask/Python
 - Whisper Model
 - Azure SQL Database
- Front-end
 - React
 - Typescript
- FFmpeg for video processing



Project System Architecture





Project System Components

- Software Platforms / Technologies
 - Server Systems
 - Microsoft Azure
 - Azure SQL Database
 - o OpenAl
 - Whisper
 - Development Systems
 - React/Typescript
 - FFmpeg
 - o Flask/Python



Project Risks

- Dynamically Updating Videos Based on User Preferences
 - Ensuring videos update dynamically by identifying key moments and timestamps
 - Use Whisper model to generate transcripts and timestamps
 - Utilize Open Al's LLMs to analyze transcripts and identify key points
- Enhance User Interactive Experience
 - Capturing real-time user feedback while watching videos
 - Tracking user reactions and identifying sections of the video for further user engagement
 - Use OpenAI to generate relevant explanations, summaries, or recommendations
- Saving User Video Progress
 - Ensure users can resume video playback from where they left off
 - Store user progress in Azure SQL and retrieve it upon return
- Seamless Integration of Video Player
 - Ensure smooth collaboration between multiple technologies
 - Focus on performance, optimization, debugging, and seamless communication between components



Questions?

