

MICHIGAN STATE

U N I V E R S I T Y

Beta Presentation

World Feature Generation for ADAS Simulation

The Capstone Experience

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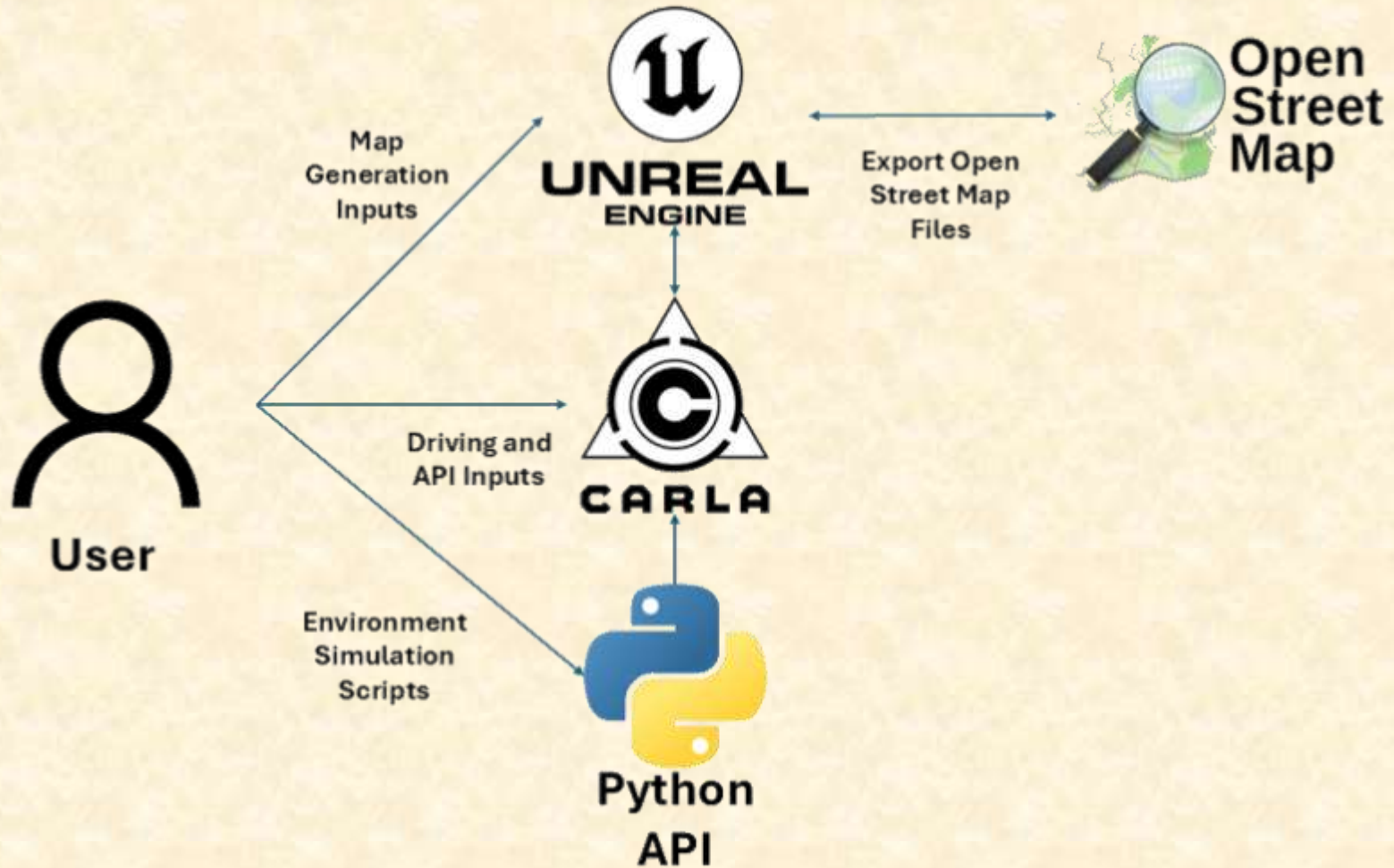
*From Students...
...to Professionals*

Project Overview

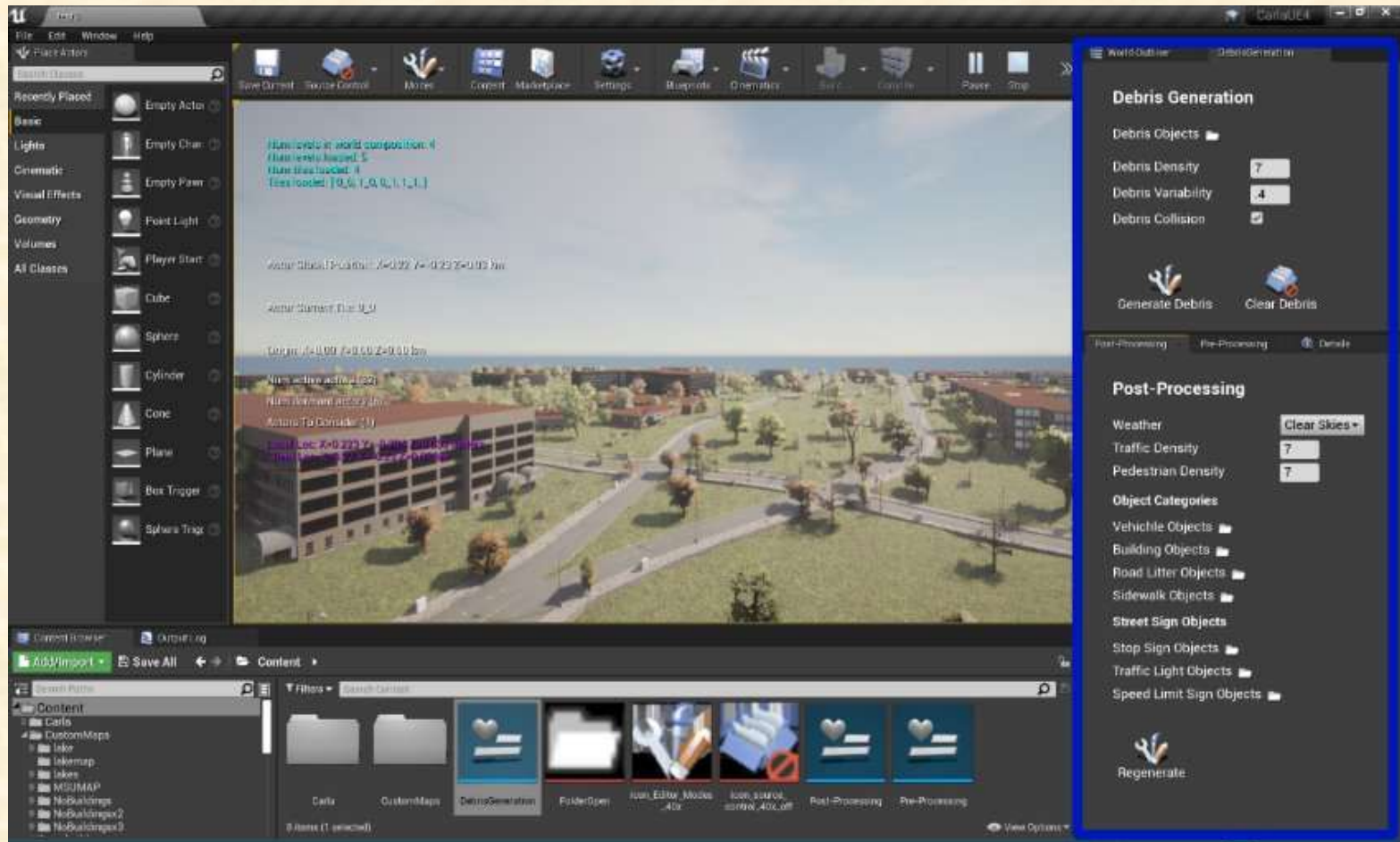
- Develop software to cut down on time spent creating environments for autonomous vehicle testing.
- Retrieve road data from an open-source database OpenStreetMap and convert to a traversable environment.
- Apply post processes that add specific conditions to the road and its surroundings.



System Architecture



Interactive UI



Map Acquisition



Environment Pre-processing

Before pre-processing



After Pre-processing for heights and levels



Road Debris



What's left to do?

- Stretch Goals
 - Create pre-made presets to demonstrate software to client
 - Add weather option for snow
 - Include physics and collision simulation for debris
- Other Tasks
 - Identify and resolve bugs
 - Create documentation explaining the use of the system for the client



Questions?

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