

MICHIGAN STATE

U N I V E R S I T Y

Project Plan

YelloVision

The Capstone Experience

Team Yello

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*From Students...
...to Professionals*

Functional Specifications

- Goal: Help users find companies at career fairs that have open positions in their field
- Method:
 - Phone applications for iOS and Android
 - Use logo recognition to identify companies
 - Augmented Reality displays information onscreen
 - Capable of manual searches by text queries
 - Additional information can be accessed via “more details”

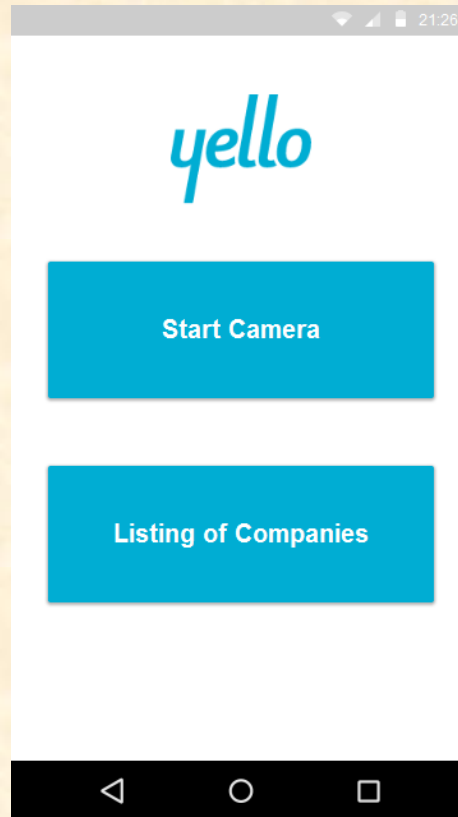


Design Specifications

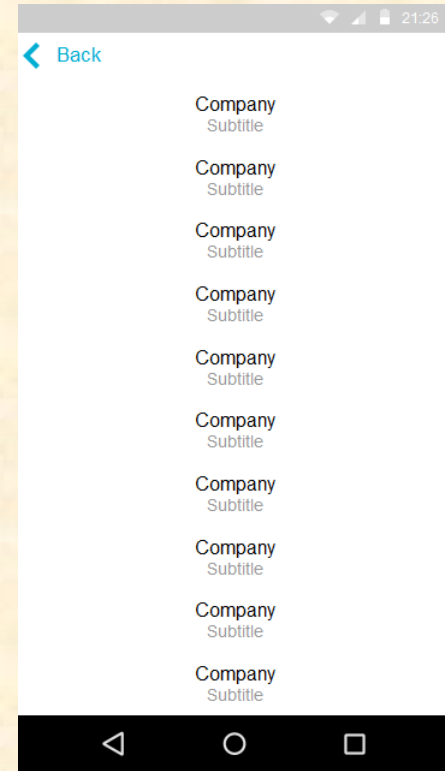
- Home page will have a choice between camera mode or listing of companies
- If the user chooses to use the camera an augmented reality environment will be useable to find logos and information.
- If The user chooses to use the listing, then they will choose a company to view more info
- Both will lead to more info about the companies and what opportunities are available



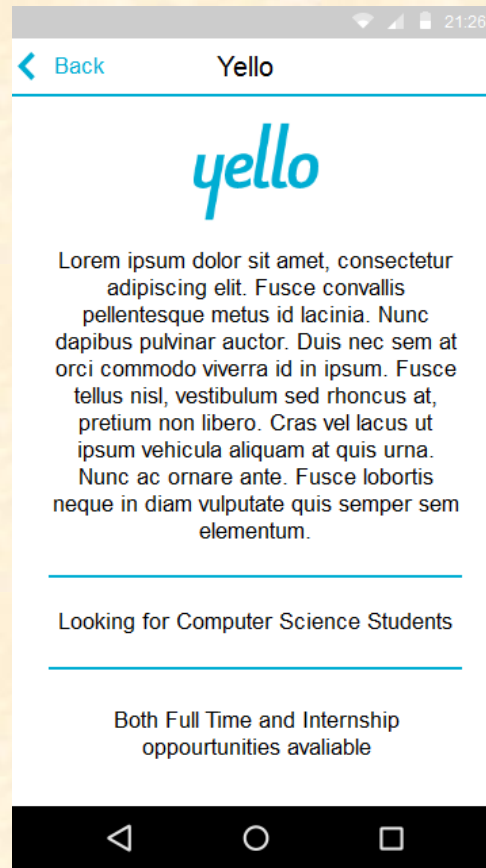
Screen Mockup: Home Page



Screen Mockup: Camera And Listing



Screen Mockup: More Info

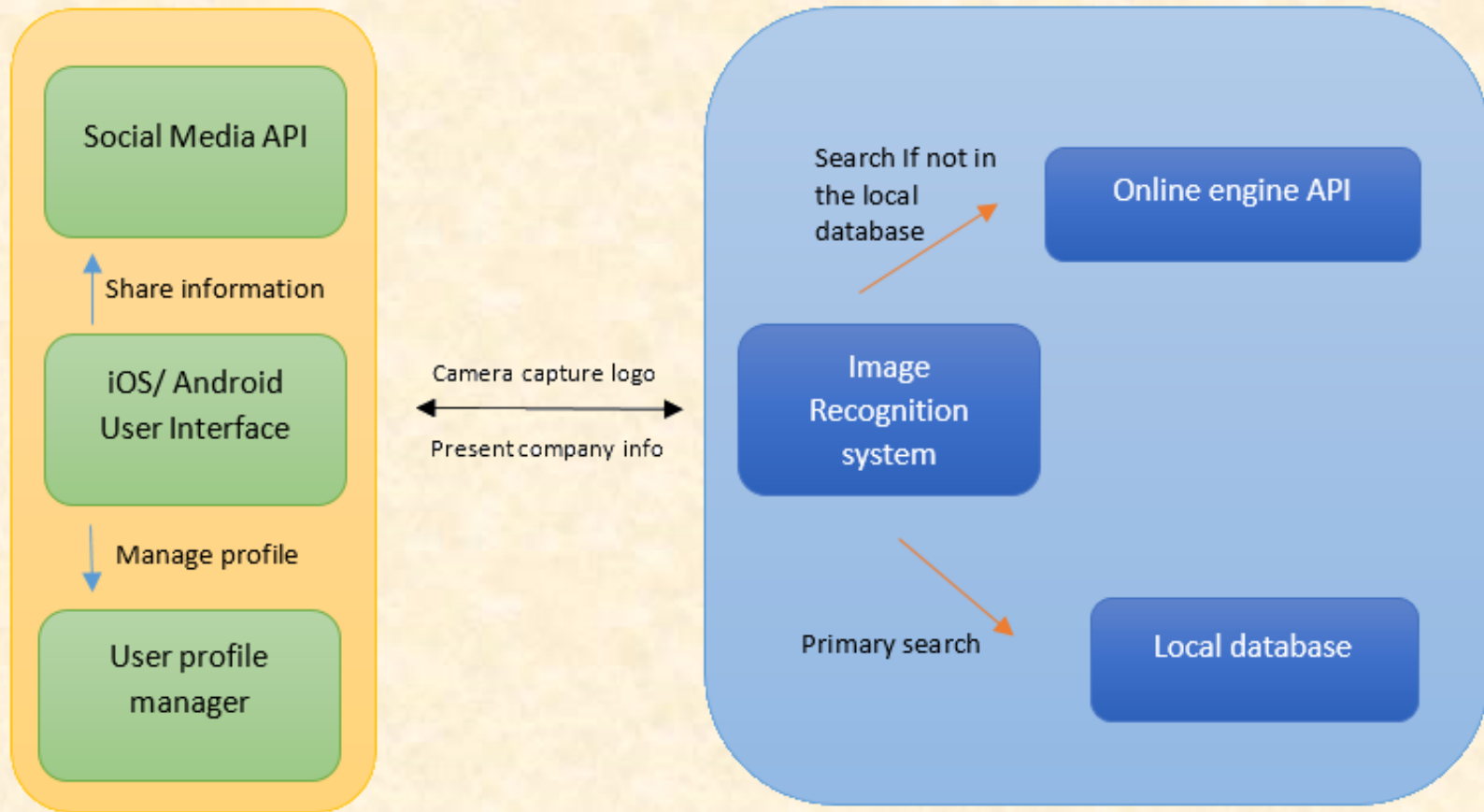


Technical Specifications

- Software Technologies and Development tools
- System Architecture
- Image Recognition System
- Database



System Architecture



System Components

- Software Platforms / Technologies
 - iOS: swift 3, Xcode
 - Android: Java, Android Studio
 - Software design: UML diagram
 - Database: SQL



Testing

- Connect Android and iOS devices to Android Studio and Xcode to directly test application functionality in real time:
 - Camera Opening
 - Various logos detection
 - Rendering of information around logos
 - Ability to change from augmented reality to non-augmented reality and viceversa



Risks

- Logo Recognition
 - Identifying logos that appear onscreen must happen in real time and must be reliable.
 - Research done into APIs available that have image recognition functionality and are compatible with iOS and Android.
- Mobile Development
 - No team members are experienced with development for iOS mobile devices or Android mobile devices.
 - Divide into iOS development team and Android development team. Write small, testable apps for each platform to familiarize each member with development environment.



Questions?

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