MICHIGAN STATE UNIVERSITY

01/22: Team Status Reports

The Capstone Experience

Dr. Wayne Dyksen

Department of Computer Science and Engineering Michigan State University

Spring 2014



From Students... ...to Professionals

Mobile Audit Itinerary

- Project Description
 - Collect Updated Policyholder information
 - Itinerary for Underwriting field service representatives
 - Able to fill out audit related forms online and offline
 - Present all appointments in the Itinerary on a map
- Project Plan Document
 - Outline done.
 - Plan is discussed.
 - 15%? completed.

(1 of 4)

(2 of 4)

Mobile Audit Itinerary

- Server Systems/Software
 - Install Operating System Installed Ubuntu 12.04 100% done
 - Install Web Server Installed Apache Tomcat7 and tested jsp functionality 100% done.
 - Install SSH Client Installed OpenSSH, tested login via SSH Secure File Transfer and uploaded files to the server
 - Install Database Install IBM DB2, have researched what it is and where to find it 10%.
- Development Systems/Software
 - Set up version control Using MSU Gitlab, set up repository and versioning 100%
 - Obtain Editing Software Using various solutions, Dreamweaver, Sublime, Eclipse, etc. 100%

(3 of 4)

Mobile Audit Itinerary

- Client Contact
 - Met with client in person Wednesday, January 15
 - Scheduled weekly conference calls every Wed. 2:30-3 pm

Team Meetings

- Have meetings every Monday and Wednesday after class..
- Held 6 team meetings so far this semester.
- Team Organization
 - Garrett Stevenson elected to be Program Manager
 - Ladi Oyeleye elected to be Client Contact
 - Jacob Burger elected to be lead Developer

(4 of 4)

Mobile Audit Itinerary Risks

- Setting Up DB2 database.
 - Auto-Owners uses a DB2 Database. We need to get one up and running on our server.
 - Lots of Google.
- Understanding the scope of the project.
 - There are many forms with visual basic built on top that will need to be integrated.
 - More client meetings to clear confusion and frequent prototyping.

FlightGear++

- Project Description
 - Use OpenMQ to replace FG's existing multiplayer feature
 - Rewrite FG's weather simulation using different numerical methods
 - Create a series of python GUIs to improve usability
 - Modify the transition rules that dictate FG's internal state
- Project Plan Document
 - Rough, Rough Draft
 - Identified Purpose
 - Identified Functional Specifications (Confirmed with client)
 - Made a series of screen mock-ups (GUI)

(1 of 4)

FlightGear++

- Server Systems / Software
 - Ubuntu Linux (80%)
 - Installed Core
- Development Systems / Software
 - IDE: MSVS 2010 (100%)
 - GitHub (100%)

(2 of 4)

FlightGear++

- Client Contact
 - Jayson Vincent (Modeling & Simulation Software Engineer)
 - Weekly meetings Friday 4:00 pm
- Team Meetings
 - 5-6 days a week for 3 to 7 hours
- Team Organization
 - Each member assumed a lead role for the three components (graphics (Stumpos), networking(Marinetti), GUI(Ek))



(3 of 4)

FlightGear++ Risks

- Networking
 - Creating a custom multiplayer mode
 - Mitigation: Learning OpenMQ and FG's existing protocol
- Python GUI
 - Interfacing Python GUI with FG
 - Mitigation: Reading the documentation and experimentation
- Graphics
 - Implementing Navier Stokes equations in such a way that it doesn't slow or crash the game
 - Mitigation: spectral methods (very fast) and performing error analysis (make sure the parameters are within bounds that ensure the method is stable)
- FG software
 - Understand the subsystems of FG and how they interact with each other
 - Make sequence diagrams, UMLs, object diagrams to understand how FG works
 - Read documentation online (FGWiki and FlightGear docs)

(4 of 4)

Mobile Approver

- Project Description
 - Mobile Java web application
 - Used by managers to approve / reject requests
 E.g. Timesheets, Purchasing, Travel, etc...
 - Multiple data sources
 - Native QR code scanning
- Project Plan Document
 - In progress, 20% complete
 - Functional requirements complete
 - Design requirements started
 - Technical requirements framed-in

(1 of 4)

Mobile Approver

- Server Systems / Software
 - MS Active Directory: fully operational
 - MS SQL Server: fully operational
 - IBM WebSphere: host OS ready
 - Microsoft SharePoint: host OS ready, software obtained
- Development Systems / Software
 - Java J2EE: required by client, freely available
 - PrimeFaces: required by client, freely available
 - Eclipse / Websphere: obtained

(2 of 4)

Mobile Approver

- Client Contact
 - Weekly video conference
 - On site visit to Ford (date TBD)
- Team Meetings
 - 3 times per week after class and triage meetings
- Team Organization
 - Nikhil Andrews: Client Contact, SharePoint
 - Anthony Russel: User Interface, QR Codes
 - Tony Cooke: Program Manager, infrastructure

(3 of 4)

Mobile Approver Risks

- No Data or Interfaces
 - Impossible to design around
- SharePoint
 - Suggested by client to emulate internal platforms
 - Can be complicated (time killer)
 - Resolution: Early research. Will mitigate via Dr. D. if needed
- Native QR Code Scanning
 - Discreet, immature components
 - Resolution: Early research.

(4 of 4)

(1 of 4)

- The Matrix: Vehicle Simulator System
- Project Description
 - Simulate Vehicles Moving Along a Route
 - For Testing GM Location-Based Apps
 - Accessible Via RESTful Web Service API
 - Web client
- Project Plan Document
 - About half done
 - Need mockups (REST, UML, Class Diagrams, User Interface)
 - Need to expand description and scope
 - Need to add Functional Specification

(2 of 4)

- The Matrix: Vehicle Simulator System
- Server Systems / Software
 - Windows Server 2012 installed
 - IIS & Microsoft SQL installed
- Development Systems / Software
 - Visual Studio 2013 & Windows 7 installed
 - Github for Source Control setup
 - Trello for Project Management setup
 - Resharper tool for VS pending license

(3 of 4)

The Matrix: Vehicle Simulator System

- Client Contact
 - Weekly conference calls Monday at 4:15
 - Met once
 - No in-person meeting scheduled as of yet
- Team Meetings
 - Meet every Monday/Wednesday after Capstone for several hours
 - Crunch time on weekends if needed
- Team Organization
 - All Developers & Testers
 - Sam Project Manager & Client Contact

(4 of 4)

The Matrix: Vehicle Simulator System Risks

- Risk 1
 - Working with the Google Maps and Tracks API
 - Mitigate by researching the API
- Risk 2
 - Scalability
 - Mitigate with stress tests and improving memory management if needed
- Risk 3
 - IIS persistent connections
 - Mitigate by following known methods for maintaining persistent connections.
- Risk 4
 - Performance for database calls
 - Mitigation by using performance tests

(1 of 4)

Change Management Software

- Project Description
 - Web Application built on Google App Engine
 - Submit/View/Edit Change Requests
 - Replaces and Improves on Legacy System
- Project Plan Document
 - Started
 - 30% written
 - Mockups not done

(2 of 4)

Change Management Software

- Server Systems / Software
 - Have not set up server low priority
 - Working locally app runs on google site
- Development Systems / Software
 - App Engine and Python SDK working
 - Django and Webapp2 deciding which to use
 - Github repository and accounts set up

(3 of 4)

Change Management Software

- Client Contact
 - Established a conference call twice a week
 - Expecting client to visit in February
- Team Meetings
 - Scheduled meetings before each class
 - Week by week team work hours
- Team Organization
 - Assigned client contact and team manager
 - Technical Roles TBD

Change Management Software Risks

- Connectivity between App Engine and Data Store
 - We've never worked with App Engine before and need to be able to use Data Store in App Engine
 - Set up simple app using database
- Need to make a data model
 - Data model is going to be used in a schemaless database
 - Create and test a bare-bones model of a change request
- Python and Web Development
 - Team members have very little experience in Python and Web Development
 - Do tutorials/learn them
- Server
 - Not sure if we need to set up server/how it will affect our end product
 - Communicate with client and understand Data Store further.

(1 of 4)

Mobile Customer Satisfaction Application

- Project Description
 - Provide Feedback About Shopping Experience
 - By Customers
 - Quickly and Easily
 - Via Mobile Devices
- Project Plan Document
 - Document has been started
 - Using format from lecture slides and a prior year's example
 - Currently 4 pages
 - Approximately 10% complete

(2 of 4)

Mobile Customer Satisfaction Application

- Server Systems / Software
 - Microsoft Azure cloud database to host website
 - We are waiting for response about further funding from our client
 - Visual Studio 2013 for designing website and database
 - Downloaded. Website started though basic, database design started but not in code yet.
 - GitHub to exchange files between our team and our Client
 Account set up and added to. Acquired git client, learning how to use it.
- Development Systems / Software
 - Eclipse Android development kit
 - It is downloaded
 - Made a test application

Mobile Customer Satisfaction Application

- Client Contact
 - Successfully contacted client
 - Established weekly conference calls on Fridays from 10:30 to 11:30am.
 - Meeting in person at the capstone lab on Friday 1/24/2014 during usual conference time.
- Team Meetings
 - Scheduled meetings on Mondays from 4-5pm, but plan to meet as needed.
 - We have met 11 times thus far (every day but three).
- Team Organization
 - Project Manager Kaleb Friskey
 - Client Contact Taylor Jones
 - Information Management Noor Ahmadkamel
 - Design, Development, Testing All

(4 of 4)

Mobile Customer Satisfaction Application Risks

- Extracting data
 - We need to move data from the application to database.
 - Doing research into how to connect app to database.
- Code versioning
 - We will need to host versions of our android code that multiple people can access while also allowing us to go back to a prior version in case of emergency
 - Researching how to host and rollback to working version, looking into Git
- Store locator
 - We will need to be able to discover which store a customer was in
 - Contacted client, looking into JSON, RESTful Webservice to mimic how done with existing app
- Feature creep
 - Throughout planning and design, we have many opportunities to add more features to the product
 - Time management, prioritizing, and compromising with our client.

(1 of 4)

Mobile Financial Education App

- Project Description
 - Provide financial educational tools and resources
 - For university students
 - Via mobile devices
- Project Plan Document
 - Outlined document
 - Assigned tasks for sections of documents
 - Version 1.0 wireframes created
 - Created Google Doc of project plan

(2 of 4)

Mobile Financial Education App

- Server Systems / Software
 - Windows OS Server: Not installed
 - Microsoft SQL: Not installed
- Development Systems / Software
 - Android Studio: Downloaded and blank project created
 - Gitlab: Repository Created and users added
 - Xcode: not installed yet, pending developer licensing
 - Photoshop: Acquired, used for wireframes

Mobile Financial Education App

- Client Contact
 - Met with client in person once
 - Talked with one of the clients on the phone
 - Have not set up weekly conference call time yet
- Team Meetings
 - Met four times
 - Meet twice per week
- Team Organization
 - Assigned Client contact, and Project Manager roles
 - Made list of member's strengths/weaknesses of each technology
 - Created shared calendar for course and internal deadlines

(3 of 4)

(4 of 4)

Mobile Financial Education App Risks

- Risk 1
 - No iOS experience within group
 - Make higher priority within workload
- Risk 2
 - Microsoft SQL integration with server
 - Learn how to integrate server with app on the backend
- Risk 3
 - Design decisions need approval prior to development; schedule limitations with MSUFCU
 - Keep back end separate from UI, and frequent communication
- Risk 4
 - Additional content needed from client for added functionality
 - Be persistent

(1 of 4)

- Keep track of when mobile devices are checked out
 - Use RFID tags attached to each mobile device
 - Users scan a badge to access a locked cabinet holding the devices
 - Front end system to monitor users and devices
 - Back end web services provide for front end
- Project Plan Document
 - 25% complete
 - Contains preliminary specifications

(2 of 4)

- Server Systems / Software
 - Server running Windows server 2008 holding database, backend
 - Running SQL server management studio 2014
 - iMac, MacBook Pro running VMWare and Visual Studio
- Development Systems / Software
 - Speedway reader running Speedway Connect proprietary software
 - Badge reader runs in the absence of external software

(3 of 4)

- Client Contact
 - Weekly conference calls at 9:30 AM on Fridays
 - Tentative visit to Quicken Loans on Feb. 21
- Team Meetings
 - Scheduled every Friday morning
 - Frequent impromptu meetings
- Team Organization
 - Flat organization

(4 of 4)

- RFID Reader
 - Single source of information
 - Speedway Connect proprietary software has already been set up
- Badge Scanner
 - Required for tracking users in the system
 - Scanner is configured by default to be very simple
- Physical Locking device
 - System is a formality if the cabinet doesn't lock
 - ?????????
- Backend Webservice
 - Frontend must rely on a webservice
 - WCF is well-documented and understood

(1 of 4)

- Keep track of when mobile devices are checked out
 - Use RFID tags attached to each mobile device
 - Users scan a badge to access a locked cabinet holding the devices
 - Front end system to monitor users and devices
 - Back end web services provide for front end
- Project Plan Document
 - 25% complete
 - Contains preliminary specifications

(2 of 4)

- Server Systems / Software
 - Server running Windows server 2008 holding database, backend
 - Running SQL server management studio 2014
 - iMac, MacBook Pro running VMWare and Visual Studio
- Development Systems / Software
 - Speedway reader running Speedway Connect proprietary software
 - Badge reader runs in the absence of external software

(3 of 4)

- Client Contact
 - Weekly conference calls at 9:30 AM on Fridays
 - Tentative visit to Quicken Loans on Feb. 21
- Team Meetings
 - Scheduled every Friday morning
 - Frequent impromptu meetings
- Team Organization
 - Flat organization

(4 of 4)

- RFID Reader
 - Single source of information
 - Speedway Connect proprietary software has already been set up
- Badge Scanner
 - Required for tracking users in the system
 - Scanner is configured by default to be very simple
- Physical Locking device
 - System is a formality if the cabinet doesn't lock
 - ?????????
- Backend Webservice
 - Frontend must rely on a webservice
 - WCF is well-documented and understood

ClassView

- Project Description
 - Chrome App that utilizes Google Drive
 - Teacher and student dashboard view
 - Help with class room collaboration and management
 - Controlled and safe learning environment
- Project Plan Document
 - Split up document between teammates
 - Project Plan ~80% done
 - Have not started the Project Plan Presentation yet

(1 of 4)

(2 of 4)

ClassView

- Server Systems / Software
 - Google Drive
 - GitHub
- Development Systems / Software
 - Chrome App APIs
 - Google Drive SDK
 - AngularJS
 - Javascript, Jquery, HTML, CSS etc.
 - Text Editor Sublime Text
 - Communicating with Slack and Trello

ClassView

- Client Contact
 - 1:00 PM Fridays, on-site at TechSmith
 - Glenn Hoeppner and Bill Scanlon
- Team Meetings
 - 5:00 PM Tuesdays, 11:30 Wednesdays
 - Friday afternoons
- Team Organization
 - Eric Austin Client Contact, Development
 - Kyle Woodward Program Manager, Development
 - Rebecca Collins Systems Administrator, Development

(3 of 4)

ClassView Risks

- Chrome App APIs, Google Drive SDK, AngularJS
 - Zero previous experience
 - Working through tutorials, code samples, examples, etc.
- HTML, CSS, JavaScript
 - Minimal experience within the group
 - Members who need to learn and review are doing so
- Extent of API capabilities
 - Not sure if all the requested features are capable with the APIs
 - Figure out alternative methods
- Client are unfamiliar with technologies
 - Neither of our contacts have worked with Google App APIs, Google Drive SDK
 - Contacts know a TechSmith employee with experience, available to help

(1 of 4)

Dealer Improvement Recommender System

- Recommendation System for Automotive Dealerships
 - Manage a group of Key Performance Indicators (KPIs)
 - Associate these KPIs with causes and recommendations to improve dealer performance
 - Manage relationships between KPIs, causes, recommendations and dealership goals
 - Provide an interface to aid Urban Science employees in making meaningful recommendations and updating relationship weights
- Project Plan Document
 - In early planning stages
 - Meeting with Urban Science to discuss requirements on Friday

(2 of 4)

Dealer Improvement Recommender System

- Server Systems / Software
 - Urban Science will provide Windows server, not yet available
 - Microsoft SQL Server 2012 using Entity framework, not yet configured (requires server)
 - ASP.NET selected for web services
- Development Systems / Software
 - Xcode for iOS development up and running
 - Visual Studio for C# .NET development up and running
 - Urban Science provided Visual Studio Online (TFS), not yet accessible

(3 of 4)

Dealer Improvement Recommender System

- Client Contact
 - Met in person at Urban Science headquarters in Detroit
 - Scheduled weekly conference call at 4:15PM on Tuesdays
- Team Meetings
 - Scheduled meetings thrice weekly
 - Five meetings to date
- Team Organization
 - Main Client Contact: Ty Jones

(4 of 4)

Dealer Improvement Recommender System Risks

- Translating structure of Goal/KPI/Recommendation tree
 - The tree structure of dealership goals, KPIs and recommendations contains complex relationships that could be difficult to describe in a database
 - Extensive discussion with Urban Science and planning of database layout will provide clarity and result in an efficient structure
- Designing usable web interface for modifying tree database
 - Enabling modification of an extensive, complex database in a user-friendly fashion
 - Survey of users and pre-implementation UX work will mitigate this risk
- Working with ASP.NET
 - ASP.NET is an unfamiliar technology to our team, and learning it may be time consuming
 - Learn the technology using tutorials and practice in order to reduce time loss
- Implementation of CRUD for database
 - Our team will have to implement Create, Read, Update, Delete for our database
 - Research best practices using our database technologies

(1 of 4)

Virtual Appliance Simulator

- Project Description
 - Simulate networked Whirlpool appliances
 - For use during development of new software
 - So Whirlpool doesn't always need real appliances to test on
 - So software dev. can get ahead of appliance dev.
- Project Plan Document
 - 25% Complete
 - Title page, Executive Summary, Functional Spec. complete
 - Preliminary outline complete
 - Portions assigned to team members

CL

(2 of 4)

- **Virtual Appliance Simulator**
- Server Systems / Software
 - Ubuntu Linux Server 13
 - Up and running
 - For backups of repository and remote access (SSH tested)
- Development Systems / Software
 - Open Source Simulation package
 - Ubuntu Linux Desktop on Development Machines
 - Developing in Java using Netbeans IDE
 - Using team member's CSE Git Repository

EL

(3 of 4)

Virtual Appliance Simulator

- Client Contact
 - Met in person with client on January 15
 - Conference calls or email contact as needed
- Team Meetings
 - 5 meetings so far
 - Scheduled meeting Mondays at 1pm in addition to triage
- Team Organization
 - Project Manager: Cody Littley
 - Client Communications: Lisa Kelly
 - Systems Administrator: Evan Liang

LK

(4 of 4)

Virtual Appliance Simulator Risks

- Using Java
 - Team members have not developed large projects in Java before
 - Head First Java book
- Using threads
 - Potential for slowness, lag, due to using threads
 - Find ways to make threads share resources better or sleep
- Large project scope
 - Could include thousands of virtual appliances networked and configured online
 - Breaking process into parts, first build 1 virtual appliance, then multiple instances, then extend to other appliances, then online configurator if time
- Everything on client end currently in .Net ☺
 - Potentially need to rewrite APIs to work with Linux
- Panic!

LK