# MICHIGAN STATE UNIVERSITY

# Project Plan MSU Next Generation Flight Deck

The Capstone Experience

#### Team GE Aviation

Steven Cornfield
Alex Delgado
Bill Zajac

Department of Computer Science and Engineering Michigan State University

Spring 2011



#### **Project Overview**

- Create the MSU Next-Generation Flight Deck
- Make flying:
  - Easier
  - Safer
  - Ready to meet the demands of the future



#### **Fact**

- Regardless of how advanced a flight deck is, the human pilot is still its most vital asset.
- Pilots need to make decisions:
  - Quickly
  - Informatively
  - Correctly



#### **Functional Specifications**

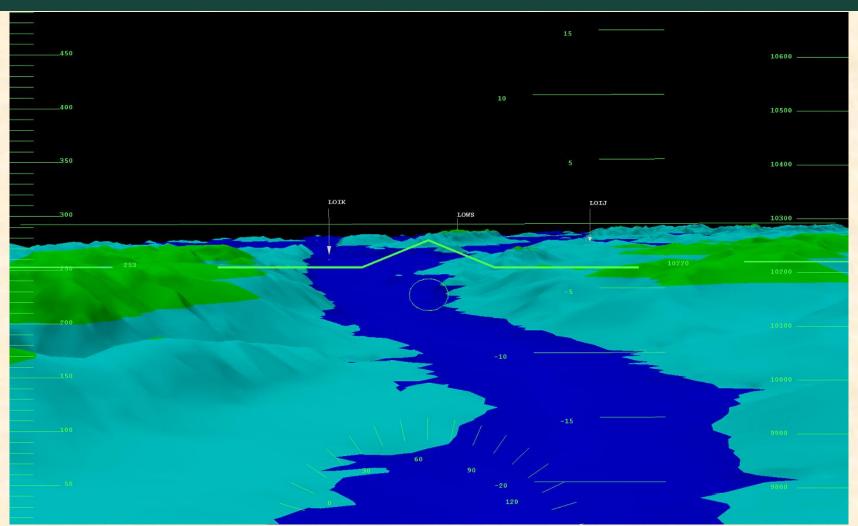
- Integrate previous capstone projects
- Each display can run on its own computer
- The pilot/end-user interacts with the display
- Intercommunication and Cross Functionality
  - Industry research
  - Limited by functional capabilities
- Simulated Environment

#### **Design Specifications**

- X-Plane 9 transmits data
  - Plug-in System
  - Network
  - Real-Time
- Separate applications simulate each display
  - Receive Data via network
  - Render data graphically in real time
  - Communicate within each other
- Configurable
  - All applications may run on a single computer
     OR
  - Each application may run on its own system

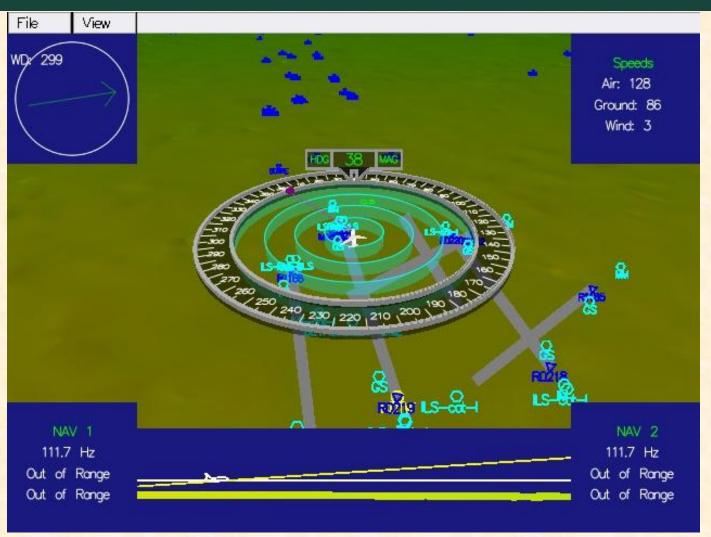


## Screen Shot - Primary Flight Display



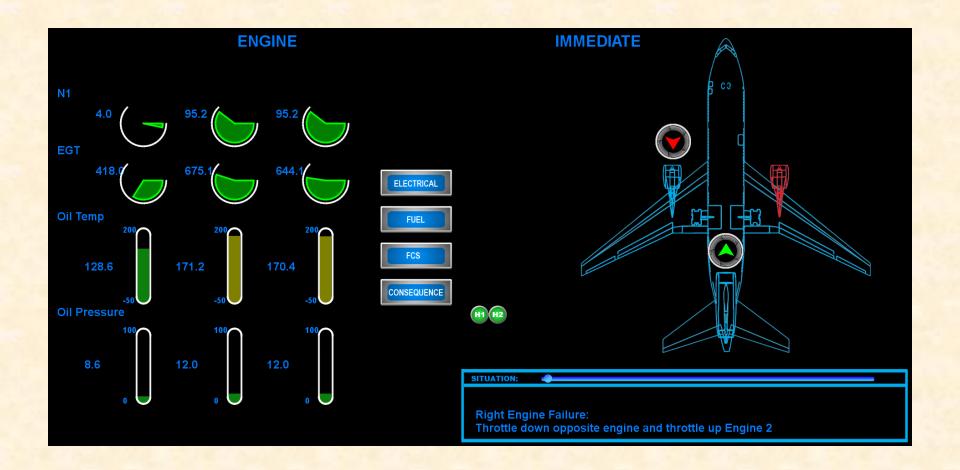


#### Screen Shot - Lateral Map Display





#### Screen Shot - Super Synoptics

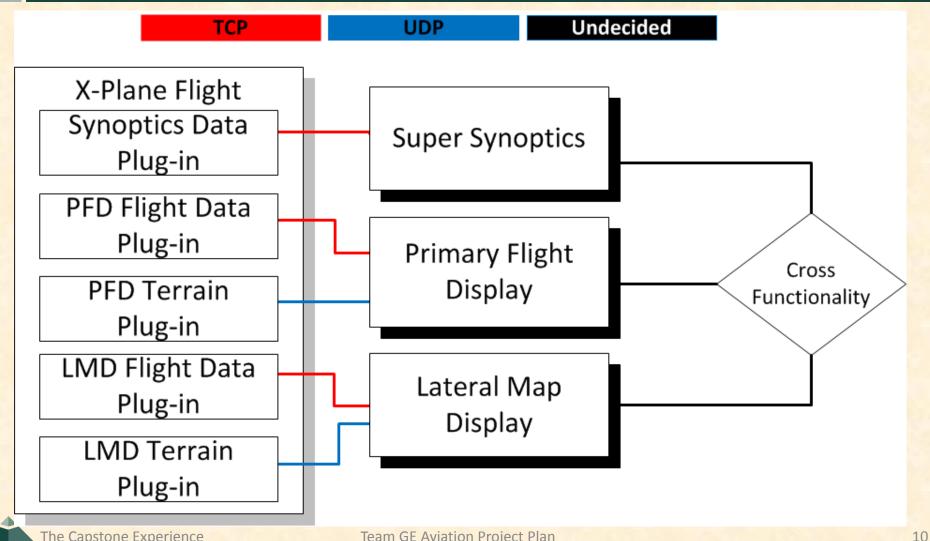


#### **Technical Specifications**

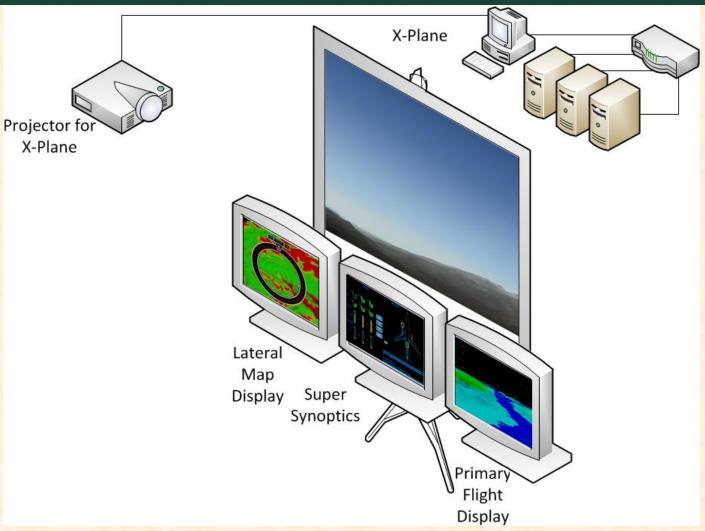
- Plugins
  - C and/or C++
  - X-Plane SDK
- Displays
  - C and C++
  - OpenGL
  - Boost, Xtools, nui, and other libraries
- Communication
  - TCP/UDP
- Project
  - Visual Studio 2008



### System Architecture



# Hardware Setup





#### System Components

- Hardware Platforms
  - Windows 7
  - One or more machines running avionics instruments
  - Machines networked to stream data
- Software Platforms / Technologies
  - X-Plane SDK
  - Visual Studio 2008
  - OpenGL, GLUT, XTools, Boost, nui

#### **Testing**

- Lots of research and prototyping
  - When will this functionality be useful?
  - Will this interfere with a display's existing functionality?
  - Can we make it better?
- Data Display
  - Synchronized with X-Plane, other displays
  - Data displayed is realistic
- Edge-Case Testing
  - Fault-tolerance between displays



#### Risks

- General avionics knowledge
  - Team members will research field via client suggested information
- Some ideas may have to be killed
  - Not completely avoidable
  - Risk reduced by research, visual prototyping
  - "1000 ways not to make a light bulb"
- Must rely on and utilize previous projects
  - Must heavily debug and optimize code
  - Adding cross functionality will prove difficult
- Networking conflicts within instrumental communication
  - Primary network specialist

