Alpha Presentation
Money Smash Chronicle

The Capstone Experience

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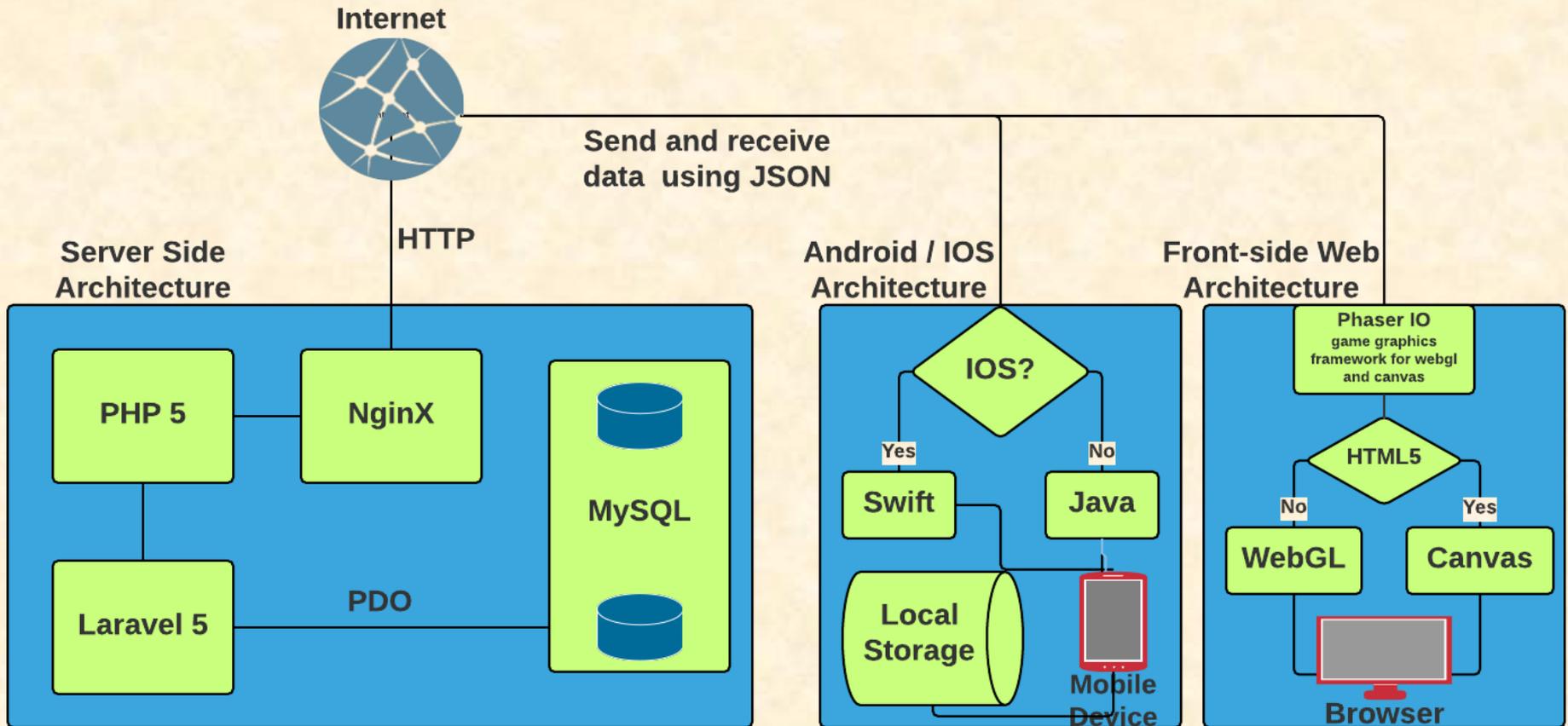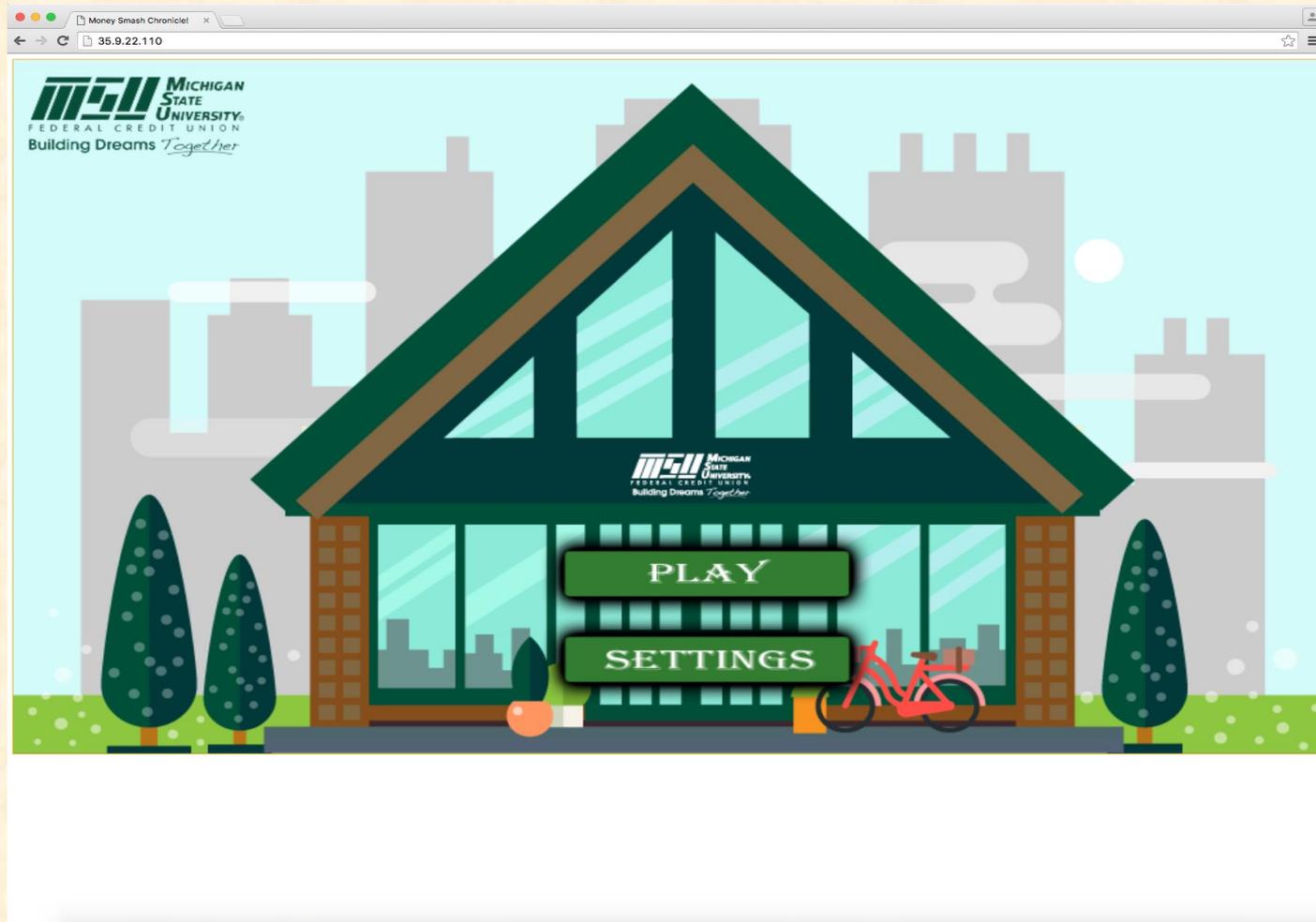Michigan State University

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Project Overview

- Educate players about finances using financial quizzes and gameplay obstacles that represent real-life scenarios
- "Match-three" style puzzle game modeled after Candy Crush
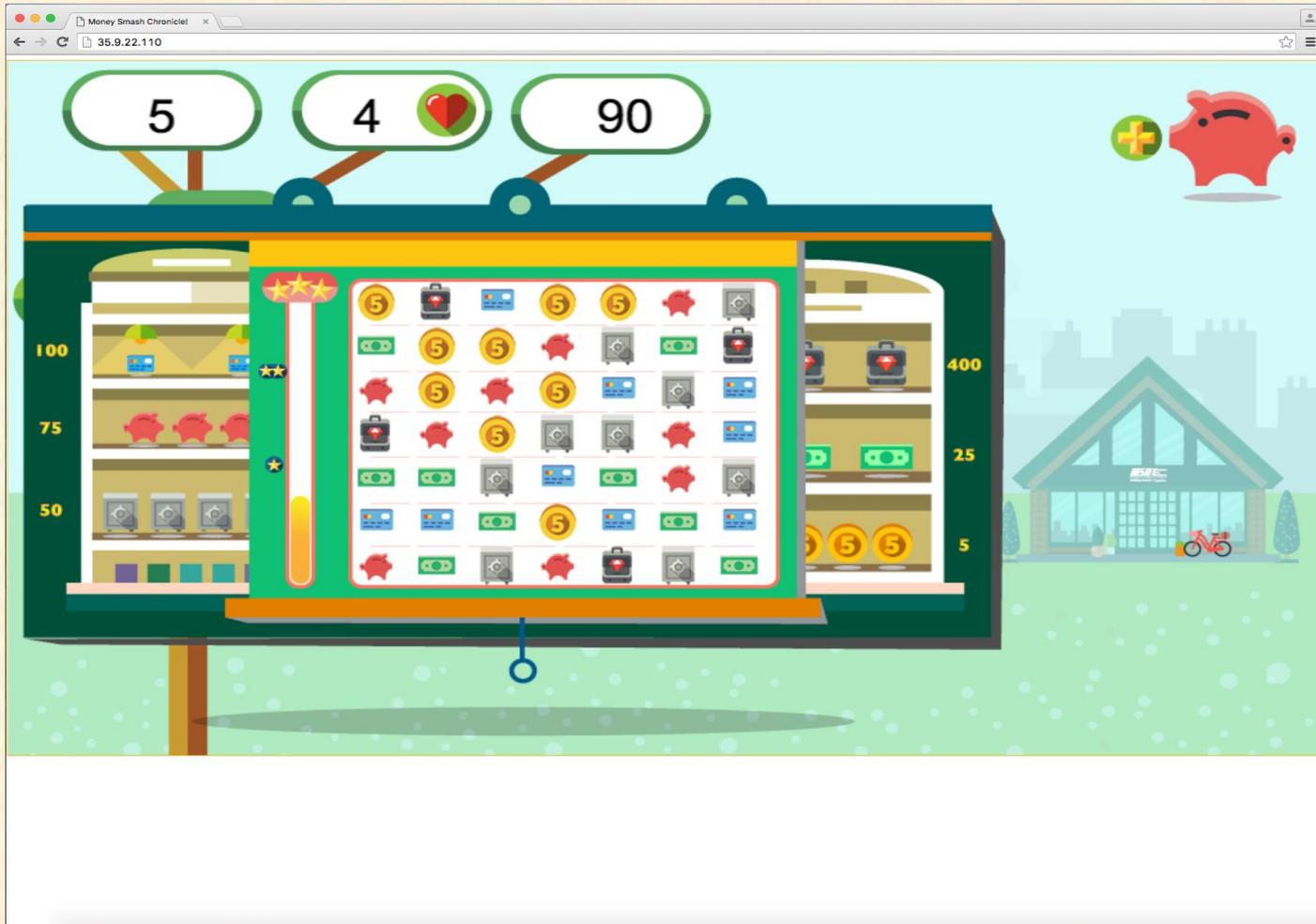- Appeal to a wide range of ages through gameplay that is easy to learn but difficult to master
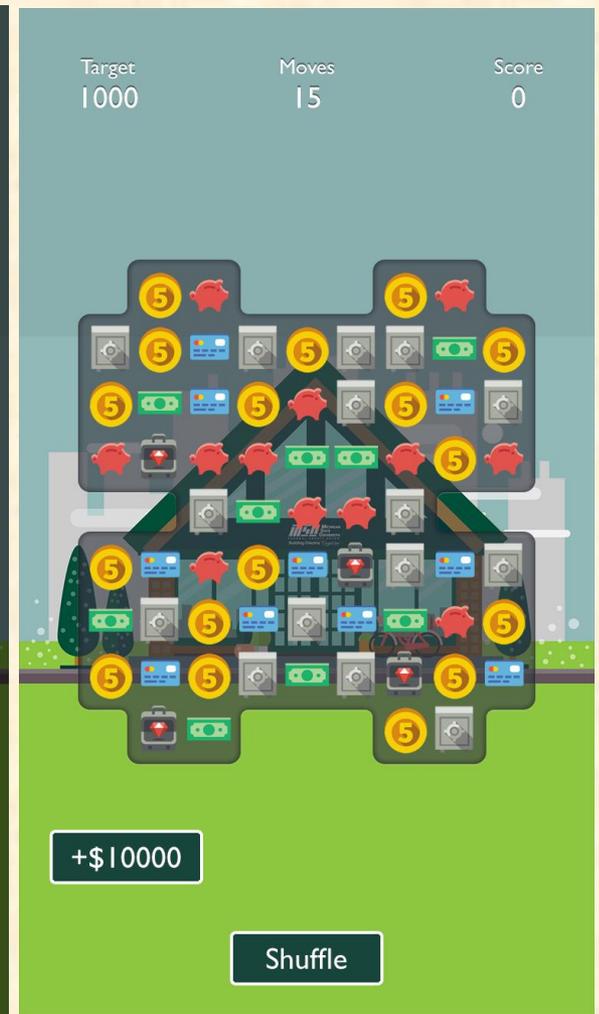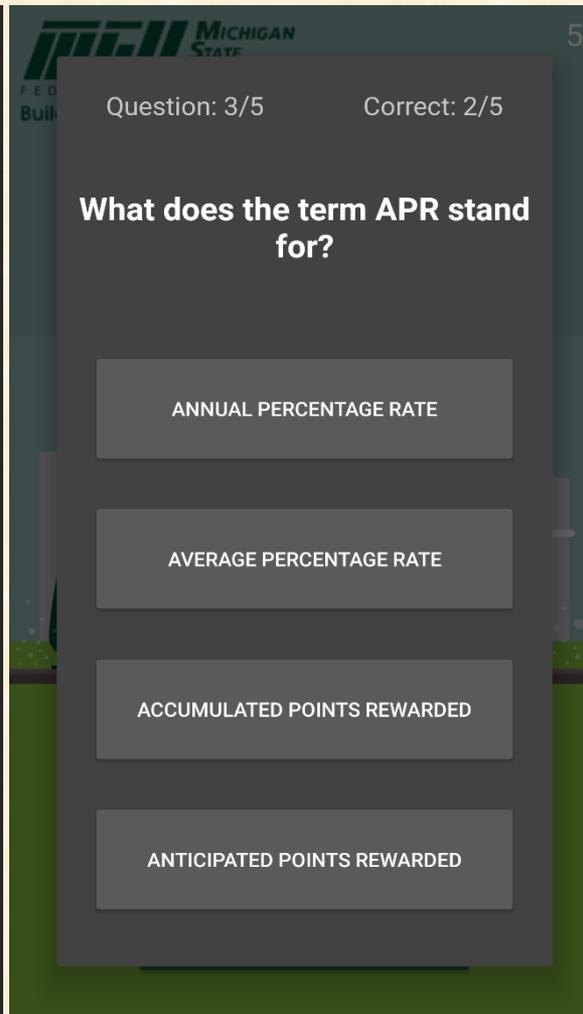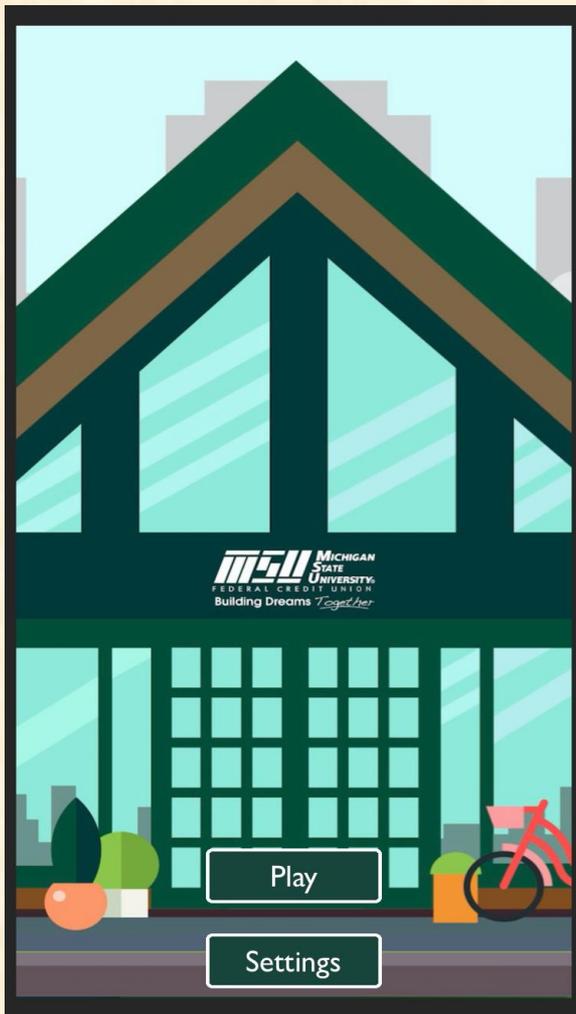
System Architecture

Website Screen Shot

Website Screen Shot

Mobile Screen Shots

What's left to do for Website?

- Level progression

- Implement quizzes

- Life events

- Saving money into bank

- Saving state

- Online scoreboard

What's left to do for iOS?

- Implement quizzes
- Add more levels
- Timing bar
- Save the money into the bank
- Life events
- Online scoreboard

What's left to do for Android?

- Level progression

- Finish core gameplay

- Fetching quizzes from server

- Life events

- Scoreboard