



5. Service Oriented Architecture/.NET



CSE 498, Collaborative Design

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S Overview

- Intro to web services
 - What is an XML Web service?
 - Consuming web services
 - WS standards
 - Demo of a simple web service
- How is SOA different?
 - Demo of Indigo

S What Is An XML Web Service?

Open Internet Protocols

→

XML Web service

A programmable application component accessible via standard Web protocols

- UDDI - Provides a directory of services on the Internet
- WSDL - XML Web services are defined in terms of the formats and ordering of messages
- SOAP - XML Web service consumers can send and receive messages using XML (wire format)
- Built using open Internet protocols

UDDI
Universal Description, Discovery and Integration

WSDL
XML Web services Description Language

SOAP

XML and HTTP

S What Does An XML Web Service Do?

- XML Web services
 - Expose functionality as a service and allow applications to share data
 - Can be called across platforms and operating systems and regardless of programming language
 - “A function over HTTP”
- Web Services are part of the ASP.NET application model
 - Web Services must be URL accessible via IIS
 - Web Services have full access to ASP.NET object model (Request, Session, Application, etc.)
- The web service emits no UI
 - The web browser is not the intended client

S Simple Web Service Code

```
[WebMethod(Description="obtains a nice welcome message")]
public string HelloWorld()
{
    return "Hello world";
}
```

Web Method Reference

HelloWorld Web Method
Obtains a nice welcome message

Response type:

- string

Invoke the HelloWorld Web Method:
Enter parameter values and then click the 'Invoke' button to invoke the HelloWorld web method.

S Protocols for calling web services

- HTTP-Get
 - Provide a URI to the web method, navigate to it, and the method returns values as XML
- HTTP-Post
 - Provide a URI as the Action for the Post
 - Provide method parameters s via Name-Value pairs (Hidden, text fields, etc.)
 - EX: Browse to an ASMX page
- SOAP
 - Use proxy class generated from WSDL
 - Supports more control and flexibility than HTTP-Get/Post

S Building a consumer or client

- WinForms application
 - VB, C#
 1. Add Web Reference
 2. ws = new YourServer.ServiceName;
 - Services, too...
 - getStockPrice.asmx
- WebForms application
 - ASP.NET
 - create a proxy class (re-generate if WSDL changes)
 - just reference like any other .NET assembly
- Business applications
 - Custom SOAP
 - Other wire protocols (Winsock, Wininet)
 - With WebServiceUtil.exe (**WSDL.exe**)
 - Creates a proxy class in C# or VB.NET from a WSDL file

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S Show me the code!!!

- Basic web service
- Build a simple smart client

C10SimpleXMLWebService

The following operations are supported. For a formal definition, please review the [Service Description](#).

- [Multiply](#)
- [Square](#)
- [Add](#)

Demo

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Design aspects of web services



S Things to Think About... Design Requirements

- How do I increase throughput (reduce latency)? (Performance)
 - Does the client just die/timeout?
 - Do I allow for graceful fail-over? If so, how?
- What if a Web Service is down? (Availability)
 - Do I allow for graceful fail-over? If so, how?
- Do your Web Services need to know about state? If so, where does the state go? (Scalability)
 - Application state (and methods)
 - Session state
 - In the message itself? SOAP headers, cookies, etc.
 - Should I use remoting instead?
- How do I guarantee a web service? (Reliability)

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S Designing an XML Web Service Design Guidelines

- Web Services are even more coarse grained than components
 - Don't send unnecessary data (such as an image) when you can send a URL
 - Cache data from the service where possible, rather than requesting the same data 100 times
 - Be efficient about the number of requests for dynamic data - collapse multiple web service methods into one (chunky versus chatty)
 - Group related operations and data into one method
- Decision points:
 - Know and understand the supported data types to determine arguments and return data
 - Whether to use existing classes or create new ones
 - How do I handle security?
 - Define your input and output data structures using XSD schemas or ADO DataSets

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S Differences from Component Design

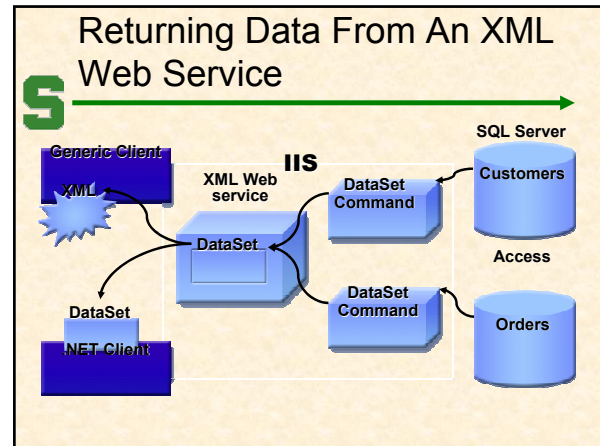
- Build the service to be asynchronous if the potential exists to block other work
 - Separate XML Web service from underlying business logic
- Handle client errors when the server is unavailable
 - Use output caching to improve performance
- Exposing existing apps as web services may reveal new bottlenecks
 - Think about prototyping
 - Unmanaged/managed code transitions
- Watch out for...
 - Machine affinities (clustering for scalability)
 - Single points of failure (DTC, MSMQ, etc.)

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S Serialization

- Class and Struct marshalling is done via XML Serialization
 - Serialization ONLY occurs on public fields and properties
 - Objects utilizing private fields may transfer incorrectly if they don't have a corresponding public get/set property
 - Standard Methods/Functions in your Biz Class will NOT serialize
 - To maintain Methods afterwards you must maintain the same type definition residing on both sides (e.g. DataSet)
- Web Services are designed as a data transport, not a distributed object system
 - Types that serialize:
 - string, Boolean, int64, uint64, guid, xmlqualifiedname, xmlnode, char, int16, uint16, single, decimal, class (only public properties), DataSet, byte, int32, uint32, double, DateTime, struct
- Web Service designers need to keep the XML Schema and Payload size in mind
- If you need to pass fully functional business objects use .NET Remoting; how do I pass other types of objects (Serialization)
 - This becomes more important on bigger systems

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Service Oriented Architecture

Now that you know the building blocks

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S Service Oriented Architecture

- An architectural approach to creating systems built from autonomous services
 - Integration as a fore-thought rather than an after-thought
- A service is a program you interact with via message exchanges
 - Services are built to last
 - Availability and stability are critical
- A system is a set of deployed services cooperating in a given task
 - Systems are built to change
 - Adapt to new services after deployment

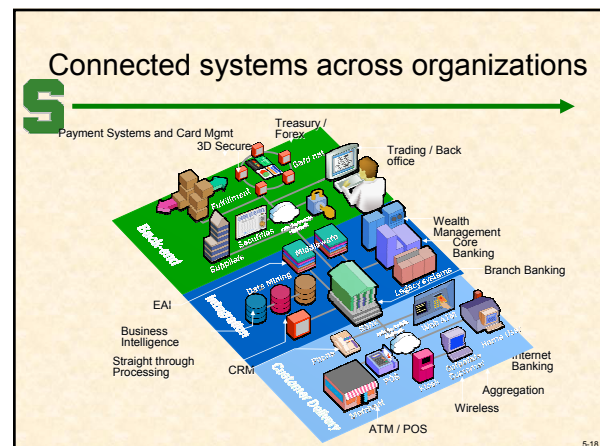
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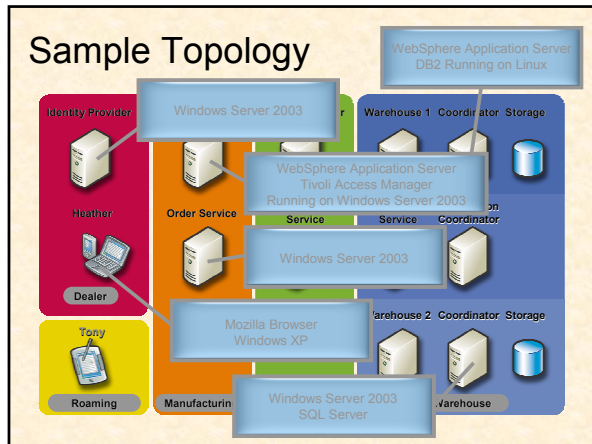
S What is SOA?

Service oriented architecture

- A method of architecting systems across organizations/companies and assuming different underlying technologies, using generally a web service interface (policies and practices)
 - "A service oriented architecture (SOA) significantly elevates the abstraction level for code re-use; it allows applications to bind to services that evolve and improve over time without requiring modification to the applications that consume them"
- Specific technology extensions/interfaces which extend the WS model to support this integration (frameworks)

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The architecture piece

- At the highest level, this is "how" we tie sets of web services (grouped as applications) together
 - Need agreement across all applications on the protocol and dependencies
 - E.g., Integrating apps inside my company (CRM, shop floor, AP/AR), and maybe I have a third party web services which I buy for computing tax on shipments or finding a parts vendor
- Tradeoff of speed versus cross-platform compatibility
 - We can't assume that both ends use the same technology
 - Relatively closed solutions to distributed computing have been tried in the past (DCOM, RMI, CORBA, etc.)
 - We can't assume each end even knows the other
 - Discovery mechanisms add metadata discovery layer

The Four Tenets of Service-Oriented Architecture

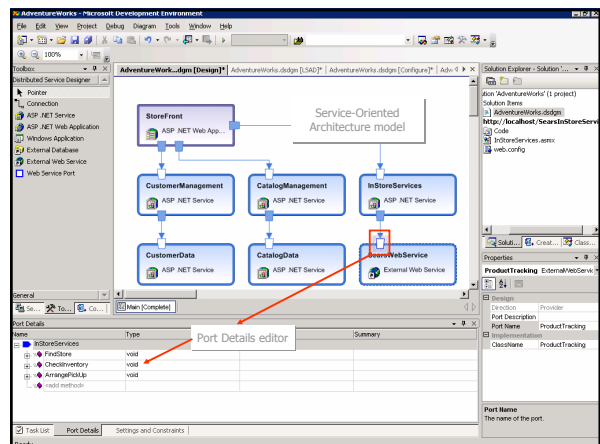
Boundaries are Explicit	Developers opt-in to consuming, exposing, and defining public-facing service façade.
Services are autonomous	Services and consumers are independently versioned, deployed, operated, and secured.
Share schema & contract, not class	Data never includes behavior; Objects with data and behavior are a local phenomenon.
Compatibility based on policy	Capabilities and requirements represented by a unique public name; Used to establish service suitability.

The technology toolkit of SOA

- Business process standards
 - XLANG, OASIS, BPEL and many others
 - Business processes are seldom "generic" and need customization for specific usage
- WS-E includes
 - WS-AtomicTransaction
 - WS-BusinessActivity
 - WS-Coordination, WS-Addressing
 - WS-ReliableMessaging
 - WS-Security, WS-Trust
 - WS-Routing, WS-Policy
 - WS-Referral
 - WS-Attachment

The technology piece on the MS stack

- It depends on what you're doing... i.e., what sort of distributed computation you're performing
 - Remoting (custom code, very fast)
 - WS-E in VS 2005 with MSMQ
 - Custom code may be applicable if you already have an app
 - Good for bridging and adding logic between services
 - Windows Workflow and Communications Service (lightweight, OS service for coordination of less structured communications)
 - BizTalk (high performance server for regular and high-throughput communication patterns)
 - SQL Server with web services (fast intranet access to data with low processing factor)
- All support transactions and open standards
- All have different cost of ownership/implementation
- You may use several of these in a SOA system



S Productivity

Using Visual Studio 2005 and Indigo

```

[ServiceContract(SecureChannel, SecurityMode = "Windows")]
[Reliability(Guarantees.ExactlyOnce | Guarantees.InOrder)]
[ServiceContract]
class HelloService
{
    [OperationContract(TransactionFlowAllowed = true)]
    String Hello(String Greeting)
    {
        return Greeting;
    }
}
    
```

1 line security
1 line reliable messaging
1 line transactions
Total lines 3

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S Show me the code!!!

- Model designers
- WS-AtomicTransaction

Demo

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S Resources

- WS-I and specs - <http://www.ws-i.org/> and <http://www.uddi.org/>
- Microsoft web services dev center
 - WSE 3.0 - <http://www.microsoft.com/downloads/details.aspx?familyid=6baf8a6-cdc9-4aef-9625-e626c0de744&tag=msdn&lang=en> and <http://msdn.microsoft.com/webServices/default.aspx?pull=library/en-us/dnwebser/html/wsacord.asp>
 - Web services - www.microsoft.com/net/xmlwebservices.asp and downloads at <http://msdn.microsoft.com/webServices/downloads/default.aspx>
 - <http://msdn.microsoft.com/webServices/default.aspx?pull=library/en-us/dnwe/html/newwse3.asp>
- Microsoft architecture and SOA guidance center
 - <http://msdn.microsoft.com/architecture/>
 - <http://msdn.microsoft.com/architecture/soa/default.aspx>
 - <http://msdn.microsoft.com/webServices/default.aspx?pull=library/en-us/dnba/html/soadesign.asp>
 - http://msdn.microsoft.com/webServices/default.aspx?pull=library/en-us/dnba/html/soa_vb-1.asp
 - <http://msdn.microsoft.com/msdnmag/issues/04/01/indigo/default.aspx> (Don Box)
 - <http://msdn.microsoft.com/msdnv/episode.aspx?xml=episodes/en20030827SOAPDB/manifest.xml> (this webcast)
 - Connected systems intro - <http://www.microsoft.com/windowsserver/system/overview/benefits/cstrial.aspx>
- Microsoft Windows Workflow and BizTalk
 - <http://msdn.microsoft.com/libary/default.aspx?url=library/en-us/dnlong/html/WWFIntro.asp>
 - <http://www.microsoft.com/biztalk/default.aspx>
- The "indy" press
 - <http://www.enterprise-soa.com/> and <http://www.developer.com/java/web/print.php/2207371>
 - <http://www.service-architecture.com/>
- The hard way
 - <http://www-128.ibm.com/developerworks/library/ws-statefulws5?ca=dnt-536>
 - <http://www.oracle.com/technology/tch/webservices/index.html>

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